TRIUMPH & TRAGEDY VEHICLE CARD

INITIATIVE 2

Renault FT-17 Light Tank

CREW

2 (Driver, Gunner/ Commander) TRAINED

WEAPONS, PLACEMENTS & SPECIAL RULES/NOTES

1 x Light MG (Turret)

Damage Table: Enclosed armoured car.

WEAPON	SHORT	MEDIUM	MAX	SPECIAL
Light MG	15/+1	25"	35"/-1	4 shots

TYPE	SCORE	H.P.	COMBAT	MORALE	CARDS
Crew	7	1	-	0	1

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INITIATIVE 2

PLACE HERE PICTURE OF VEHICLE

CREW

WEAPONS, PLACEMENTS & SPECIAL RULES/NOTES

WEAPON	SHORT	MEDIUM	MAX	SPECIAL

TYPE	SCORE	H.P.	COMBAT	MORALE	CARDS

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WEAPONS, PLACEMENTS & SPECIAL RULES/NOTES

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